**index.html**

<html>

<body>

<h1>MEAN Stack</h1>

<p> Lesson 3 Demos </p>

<script src=*"maps\_and\_classes.js"*></script>

</body>

</html>

**maps\_and\_classes.js**

<!DOCTYPE html>

<html>

<body>

<h1>Javascript – Maps and Classes<h1>

<script>

**var** map1 = **new** Map();

map1.set("first name", "Robb");

map1.set("last name", "Stark");

map1.set("friend 1","Bran")

.set("friend 2","Arya");

console.log(map1);

console.log("map1 has friend 3 ? " + map1.has("friend 3"));

console.log("get value for key = friend 3 - "+ map1.get("friend 3"));

console.log("delete element with key = friend 2 - " + map1.**delete**("friend 2"));

map1.clear();

console.log(map1);

**class** Employee

{

constructor(id,name)

{

**this**.id=id;

**this**.name=name;

}

detail()

{

document.writeln(**this**.id+" "+**this**.name+"<br>")

}

}

//passing object to a variable

**var** e1=**new** Employee(101,"Michael");

**var** e2=**new** Employee(102,"Bob");

e1.detail();

e2.detail();